

Special Topics on Stage Design 109-2 (Spring term 2021) 3 credits**Class Time:** Tuesday & Fridays 10:20 am- 12:10 pm**Instructor:** Daniel Ostling Cel #: 0909 730 809 (please call before 9:30p) Email: tbd**Office Hours:** Tuesday 12:20-2:20p / Thursday 1:00 –3:00p ...or by appointment

Course Outline	
Course Objective	The course aims to help students develop a design process from their initial reading of the play, through developing rough ideas, and eventually leading to a refined preliminary design presentation. The process begins with a deep dramaturgical understanding of the script, encourages developing a strong and unique point of view (POV), and will help the student find dynamic way to manifest those understandings in space and time. It also aims to introduce and hone designers' graphic skills at communicating those ideas.
Course Description	<p>"Special Topics on Stage Design" is an intermediate course in stage design. The course will approach scene design using the script, the action of the play and the actor as its foundation. It will examine the functions of design, the need for thorough script analysis, and the importance of good visual and dramaturgical research. It will challenge the student to integrate these into a visual and spatial manifestation of the script on stage.</p> <p>During the course, we will work on 2 plays. The first project will concentrate on the initial stages of design (script analysis, research, multiple initial thumbnail ideas, focusing in on one idea, and presenting a mature rough design). The second project will build on this process and take it one step further, to a more finished preliminary design.</p> <p>The course will consist of lectures, design projects, class critiques of design work, readings and class discussions (participation is required and expected). The student will be expected to do a written script analysis, do in depth research and present it to the class, draw multiple quick thumbnail sketches, create rough ground plans/sections, and build a scale scenic model for each project.</p>
Requirement	All students are required to pass Stage Design (I). All students are to submit portfolio & written statement.
甄選說明	<p>有意甄選者，請於 2/17 (三) 午夜 12 時前到下列網址繳交甄選資料：(1) Portfolio; (2) Introductory Statement。檔案請依以下規則命名：</p> <ol style="list-style-type: none">1. Portfolio: 學號_姓名_portfolio，例如：B09109100_王大明_portfolio2. Introductory Statement: 學號_姓名_statement，例如：B09109100_王大明_statement <p>上傳網址：https://forms.gle/N6TLV6EAAAdEUom76</p>

	<p>繳交前請詳閱以下說明：</p> <p>PORTFOLIO: It would be useful to see a sample of your work.</p> <ul style="list-style-type: none">- It can be made up of realized productions, class project, work of art, etc. It can include production photos, sketched, paintings, drafting, models, etc.- Please identify what roll you played in the work you include (designer, director, assistant, painter, my work of art, etc).- Do not worry about it being a fancy layout- this is super casual. <u>Please do not spend too much time on this.</u>- Do not make it too large, just a sample of what you feel like is your best work. Less is more! <p>INTRODUCTORY STATEMENT:</p> <ul style="list-style-type: none">- Write a brief statement of why you feel the class is useful to you and what you hope to get out of it.- Briefly introduce yourself (what year in school are you, what is your main area(s) of interest in theater, other artistic interests?)- Feel free to add any other information that you think is relevant.- I would love to know what types of plays interest you (either specific script, authors, or genre of plays).															
Textbook	1) Maria Irene Fornes. Plays: Maria Irene Fornes . New York City: PAJ Publications, c1986 2) <i>to be determined...</i>															
Reference	1) Rich Rose. Drawing Scenery for theater, film and television . Cincinnati, Ohio: Betterway Books, 1994 2) Peter Thornton. Authentic Decor: the domestic interior 1620-1920 . London, UK: Seven Dials, Cassell & Co Wellington House, 2000 3) Patricia Woodbridge, and Hal Tine. Designer Drafting and Visualizing for the entertainment world . New York and London: Taylor & Francis Group, 2013															
Evaluation & Grading Policies	<table><tr><td>Art Projects</td><td>20%</td><td>(10% each)</td></tr><tr><td>Script Analysis</td><td>20%</td><td>(10% each)</td></tr><tr><td>PLAY A Design</td><td>25%</td><td></td></tr><tr><td>PLAY B Design</td><td>25%</td><td></td></tr><tr><td>Attitude / Participation</td><td>10%</td><td></td></tr></table> <p><i>ATTENDANCE: Class participation & attendance is expected. After two absences, final grade will be lowered one grade level for each additional absence.</i></p> <p>(3 absences = lowered 1 grade level -> A- becomes B+)</p> <p>(4 absences = lowered 2 grade levels -> A- becomes B)</p>	Art Projects	20%	(10% each)	Script Analysis	20%	(10% each)	PLAY A Design	25%		PLAY B Design	25%		Attitude / Participation	10%	
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Wk	Date	Lecture	Assignments	Notes
1	2/23	Intro /Syllabus/ Business SCRIPT ANALYSIS	Assign: Script Analysis & Sc Breakdown	
	2/26	SCRIPT ANALYSIS ...continued Discuss: <u>PLAY #1</u>	Read: <u>PLAY A</u>	
2	3/2	BASICS: ELEMENTS & PRINCIPLES OF DESIGN, FORM/CONTENT/STYLE	DUE: Play A Script Analysis & Sc Breakdown Assign: Art Project	
	3/5	FUNCTION OF SET DESIGN / RESEARCH	DUE: Critical Articles (x4) Assign: Research Project	
3	3/9	CRITIQUE: Art Project	DUE: Art Project	
	3/12	Look at Research	DUE: Research Package w groundplan/sec Assign: Model Box	
4	3/16	Look at Research	<i>continued....</i> DUE: Model Box	
	3/19	Play A- 3 Design Ideas	DUE: 3 Design Ideas	
5	3/23	Play A- 3 Design Ideas	<i>continued....</i>	
	3/26	Play A- Roughs	DUE: Roughs (work in class)	
6	3/30	Play A- Roughs	<i>continued....</i>	
	4/2	NO CLASS- Tomb Sweeping	READ: Play B over break	
7	4/6	NO CLASS- Tomb Sweeping	DUE: PLAY A- DESIGN Assign: Art Project	?! Add Class? I'll Buy Dinner ?!
	4/7	CRITIQUE: Play A		
	4/9	CRITIQUE: Play A		
8	4/13	Discuss: PLAY B	DUE: Script Analysis & Critical Article x4 Assign: PLAY B- Project	
	4/16	CRITIQUE: ART PROJECT	DUE: Art Project	
9	4/20	Look at Research	DUE: Research Package w groundplan/sec	
	4/23	Look at Research <i>continued....</i>	<i>continued....</i>	
10	4/27	Present 3 ideas	DUE: Three Ideas Roughs	
	4/30	Present 3 ideas <i>continued....</i>	<i>continued....</i>	

11	5/4	Play B- Roughts	DUE: Roughts -- <i>Critique</i>	
	5/7	Play B- Roughts <i>continued....</i>	<i>continued....</i>	
12	5/11	Play B- Prelims	DUE: Prelims (work in class)	
	5/14	Play B- Prelims <i>continued....</i>	<i>continued....</i>	
13	5/18	CRITIQUE: FINAL DESIGN Play B	DUE: <u>PLAY 2</u> DESIGN	
	5/21	CRITIQUE: FINAL DESIGN Play B	<i>continued....</i>	

NOTE: exact schedule subject to change- student will be notified and given updated syllabus